Japan

Introduction

The Japanese Nation is fairly close to what that Nation actually built (but with more ships to match the other Major Nations. There are certain ships that the Japanese Nation must build, that are described below. The ships are primarily built around the 12”, 14” and 16” guns along with 8”, 7.5”, 6" and 5.5” for cruisers, and 5” (including AA and DP) for secondaries and destroyers. They have no access to 4” or 3” guns unless specifically specified until the 3SAAA is available.

Options

## Main Option

The main option for the Japanese Nation is given in a separate document entitled Nippon which allows more torpedo tubes but less light guns.

## Slow Fleet Option

The Japanese Nation may build the Slow Fleet Option as detailed in that document.

Map

The Map for the Japanese Nation is the standard one with no changes.

Specifics

## 4.1 Japanese Battleships

SDr is two Kashima Tw12AX/Si10P~T~ and two Aki designs Tw12AX/ Tw10P~R~T~. Original design was for Si12P~R~T~ but couldn’t build them in time. Speed is 18 knots but Kashima was 20 and Aki 19 knots.

EDr is two Settsu Tw12AXQ~S~ note historically the wing turrets had shorter barrels but this has no effect in my rules. At speed 21 knots.

The second pair of ships could be the same as Settsu. At speed 21 knots.

MDr all four ships could be the same as Settsu or the S~ mounts could be replaced with Y superposed. At speed 21 knots.

LDr Tw12ABYX or Tw14ABYX at 21 knots or Tw14AYX Battlecruiser at 27 knots.

EW1 four Battlecruisers with Tw14 in ABYX. At speed 27 XXXX knots.

MW1 the first two ships mount Tw14 in ABPQYX with BY superposed. At speed 24 knots. XXXX

The second pair of ships mount Tr14 in ABWRYX with BRY superposed. At speed 24 knots. XXXX

LW1 two Battleships at 21 knots with Tw16 in ABYX or two Battlecruisers at 27 knots with Tw18 in ABYX. All will have 5QF in single shields on the weatherdecks instead of the Casemate. Alternatively one of each (BB + BC).

The remaining ships are all built with 14”, they can be the same as the second pair in MW1 or possibly Tr14ABYX.

LIT if the option to take two BC in this era are taken then I would suggest using the BC64 design at speeds not exceeding 30 knots.

PLT All ships with Tr18 in ABX, secondaries are Tr6 in CZR~ and 4xTw5DP per side. At speed 27 knots.

If available Tw and Si5SADP or Auto mounts may be used as secondaries at the appropriate time.

## 4.2 Japanese Cruisers

AC two Tsukuba Tw12AX/7x4.7 casemates and two Ibuki Tw12AX/Tw8P~T~/7x4.7 casemates Speed of 21 knots.

Standard CA1J and CL1J may be built with 8”, 7.5”, 6” or 5.5”.

EIT CA are Tw8ABCYX with BY superposed and Si5AA.

LIT CL Tr6ABCYX with CY superposed with Si5DP. These may be upgraded to Tw8 instead of Tr6 before MW2.

PLT Cruisers are the same as LIT but CL may be built with 3 or 4 Tw6.

EW2 CAA Could be like Atlanta but with 3.9DP or 5DP XXXX.

MW2 SADP can be used.

LW2 Auto and 3SAAA can be used.

## 4.3 Japanese Destroyers

EIT the first 15 DD are Si4.7DPABYX with two Tr24TT (not Long Lance).

EIT the remaining Japanese Destroyers in this era are Tw5DPAX with either a Si5DP or Tw5DP in Y and three Tr24TT Long Lance with reloads.

LIT Destroyers can be Tw5DP in AYX with up to two Qu24TT Long Lance with reloads on the centreline.

PLT destroyers are the same as the LIT equivalents or Tw3.9DPABYX.

Later destroyers can mount SADP or SAAA or Auto guns as appropriate.

If available Tw and Si5SADP or Auto mounts may be used as secondaries or primaries.

## 4.4 Mothballed Destroyers

This Nation doesn’t receive converted Mothballed Destroyers before the Start of Hostilities. They may convert Mothballed Destroyers according to the standard rules once they have been de-mothballed after the Start of Hostilities. The style of Mothballed Destroyers to be used is the Japanese Style.

## 4.5 Carriers

This Nation shall choose Option 2, the Japanese Option.

## 4.6 Submarines

This Nation can use standard submarines and also the SSJ.

Completion

The standard rules relating to completion of PLT designs apply to this Nation.

SADP and Auto rules

In addition, if there are enough designers available, a Tw and Si5SADP and 5Auto can be designed at the appropriate time.

Build Weight

The Japanese Nation shall use the Standard Weight for building Battleships and lighter weights for smaller ships as appropriate.